**Contribution of Personnel**

Lance Stone

* Scripted the state machine used for the Battle System
* Made the GUI for the battle system
* Made the Stats for both the player characters and the enemies
* Made the script for the camera locked on the player character
* Made the limited inventory for the characters
* Made the Victory Menu and Main Menus

Erik Maclntyre

* Found all art assets aside from the levels
* Created all the animations and their controllers
* Scripted all the animations
* Scripted the movement and collision for the levels
* Scripted the battle scene transitions

Cody Villarreal

* Made the Levels